

**Element(s)**

- Uses new words in oral and written language
- Makes predictions using prior knowledge
- Asks and answers questions about essential narrative elements
- Makes connections between texts and/or personal experiences
- Describes an experience in writing
- Increases vocabulary to reflect a growing range of interests and knowledge

**Learning Outcomes**

- Identify commonly seen words /items within the story and in classroom/home
- Identify first/next/last/before/after in text
- Retell story using a variety of methods
- Increase the number of words/items identified
- Find similarities between stories
- Answer questions

**Activities**

- Read book in group
- Match items in books with items shown
- Read adapted books on PowerPoint
- Author Corner – Learn about the Author
- Retell story using items/symbols/pictures/words
- Write a new story “If You Give a \_\_\_\_\_ a \_\_\_\_\_.”

**Vocabulary**

Standards vocabulary: first, next, last, same, different, who, what, where, why

Reading vocabulary: give, want, next, items specific to books

**Standard(s)**

ELAKR5	ELAKW1
ELA1R5	ELA1W1
ELA2R3	ELA2W1
ELAKR6	ELAKLSV1
ELA1R6	ELA1LSV1
ELA2R4	ELA2LSV1

**IEP Objectives**

- Match object to object or item to object
- Increase vocabulary by identifying words/pictures/ symbols/items
- Identify first/next/last and put events in sequential order
- Answer “wh” questions
- Use a switch to advance a PowerPoint presentation
- Anticipate and use a switch to state a repeated line in a story

**Adapted Materials/AT**

- Adapted books (scanned on PowerPoint) –
- If You Give a Mouse a Cookie
- If You Give a Moose a Muffin
- If You Give a Pig a Pancake
- If You Give a Pig a Party
- If You Take a Mouse to School
- Augmentative Communication devices
- Switch access devices
- Computer/PowerPoint

**Resources**

- Symbols (picture and tactile) added to books
- Peer readers from fourth grade classroom
- Author’ corner material from first grade teachers
- Video “If You Give a Mouse a Cookie”

**Assessment**

- Identify words/pictures/symbols/items found in story
- Identify words/pictures/symbols/items found in story in various places (classroom, school, home)
- Answer “wh” questions about story
- Match items to character who used them
- Retell story by writing, putting words/pictures/symbols/item in order