



**FINE ARTS EDUCATION**  
**GEORGIA PERFORMANCE STANDARDS**  
**Music Technology**  
**(Grades 6-8)**

**Music Technology (grades 6-8) Georgia Performance Standards**

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## I. Acknowledgements

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Many thanks to all of the teachers and administrators from Carroll County, Cobb County, Gwinnett County, Morgan County, Wayne County, and Berry College who served as volunteers in writing these standards.

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## II. Introduction

The Georgia Performance Standards for Fine Arts courses are based on The National Standards for Arts Education as referenced in the National Standards for Arts Education, Copyright ©1994 by MENC: The National Association for Music Education. The National Standards outline what every K-12 student should know and be able to do in the arts. The standards were developed by the Consortium of National Arts Education Association, through a grant administered by The National Association for Music Education (MENC).

**Grade (6-8) – Music Technology**

**A. Skills and Techniques/Performance**

MMSMT.1 - Singing, alone and with others, a varied repertoire of music.

- a. Sing along with a sequenced accompaniment or CAI software while matching pitch and rhythm.
- b. Sing to match the style and expression of the sequenced accompaniment or CAI software.
- c. Sing to recognize and reinforce fundamentals of tone production, breathing, and quality of sound.

MMSMT.2 - Performing on instruments, alone and with others, a varied repertoire of music

- a. Performs melodic, rhythmic, and chordal parts using electronic instruments.
- b. Learns to play an instrument using appropriate CAI software.
- c. Demonstrates the ability to maintain a steady beat using MIDI percussion controllers or electronic keyboards.

MMSMT.3 - Reading and notating music

- a. Identify standard notation symbols for pitch, rhythm, dynamics, tempo, articulation, expression, and key signatures.
- b. Notates music on a staff using notation software.
- c. Imports MIDI files into notation software to identify and read standard music literature.
- d. Self-evaluates music reading and notation skills using appropriate CAI software.

**B. Creation**

MMSMT.4 - Improvising melodies, variations, and accompaniments

- a. Improvise a melody or variation to a sequenced accompaniment.
- b. Creates an accompaniment to a melody using CAI software.
- c. Creates variations of melodies using the editing features in sequencing software.

MMSMT.5 - Composing and arranging music within specified guidelines

- a. Composes melodies to blues, AABA, or rondo song form.
- b. Composes melodies using major, minor, blues, or pentatonic scale.
- c. Arranges music with sequencing software to conform to specific time duration.

**C. Critical Analysis/Investigate**

MMSMT.6 - Listening to, analyzing, and describing music

- a. Uses sequencing software to isolate individual elements for critical listening.
- b. Identify and describe compositional devices, tonalities, meters, chordal structures, and techniques.
- c. Uses sequencing software or digital audio workstation to compare and contrast musical styles, genres, and performances.

MMSMT.7 - Evaluating music and music performances

- a. Uses digital audio software to record a performance for evaluation.
- b. Compare and contrast similar music performances using digital audio software.
- c. Uses sequencing software to dissect musical elements of a music composition.

**D. Cultural and Historical Context**

MMSMT.8 - Understanding relationships between music, the other arts, and disciplines outside the arts

- a. Learns the relationship between music, the arts, and other disciplines using CAI and multimedia software.
- b. Demonstrates the relationships among music, the arts, and other disciplines by creating a multimedia presentation.
- c. Creates a multi-timbral soundtrack to a movie or video using sequencing software

MMSMT.9 - Understanding music in relation to history and culture

- a. Recognizes relationships among music, history, and culture using CAI software.
- b. Emulates musical textures of other cultures and periods of history by using appropriate sounds in sequencing software.
- c. Analyze recording technology and mediums, and their development and impact on culture.